Brief:

Game Name: Rosewell’s dream.

Description:

Based off the fears of the inner person’s mind. Explore your self-consciousness as you navigate your mind. In this third person narrative exploration game. learn the sides of yourself that you’ve hidden. And learn to accept yourself for who you are.



Remember:

Keep it simple, focus on one or two core mechanics.

Since this is the first time making a game together it will take longer than normal.

Don’t get precious with your ideas, once everyone has input, it will change.